

# Chapter 7

## Semaphore Management



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# Outline

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# Introduction

- Semaphore consist two element – 16bits unsigned interger and a list of tasks waiting for the Semaphore count to be greater than 0.
- OSSemPend() ,OSSemDel() can't be called by Interrup Service Routine .
- OSSemCreate(), OSSemPend(), OSSemPost() can't be disabled individually.

# Creating a Semaphore, OSSemCreate()

```
OS_EVENT *OSSemCreate (INT16U cnt){
#if OS_CRITICAL_METHOD == 3                /* Allocate storage for CPU status register */
    OS_CPU_SR cpu_sr;
#endif
    OS_EVENT *pevent;
    if (OSIntNesting > 0) {                /* See if called from ISR ... */
        return ((OS_EVENT *)0);           /* ... can't CREATE from an ISR */
    }
    OS_ENTER_CRITICAL();
    pevent = OSEventFreeList;              /* Get next free event control block */
    if (OSEventFreeList != (OS_EVENT *)0) { /* See if pool of free ECB pool was empty */
        OSEventFreeList = (OS_EVENT *)OSEventFreeList->OSEventPtr;
    }
    OS_EXIT_CRITICAL();
    if (pevent != (OS_EVENT *)0) {         /* Get an event control block */
        pevent->OSEventType = OS_EVENT_TYPE_SEM;
        pevent->OSEventCnt = cnt;          /* Set semaphore value */
        pevent->OSEventPtr = (void *)0;    /* Unlink from ECB free list */
        OS_EventWaitListInit(pevent);      /* Initialize to 'nobody waiting' on sem. */
    }
    return (pevent);
}
```

# Deleting a Semaphore, OSSemDel() --1/3

```
OS_EVENT *OSSemDel (OS_EVENT *pevent, INT8U opt, INT8U *err){
    #if OS_CRITICAL_METHOD == 3                /* Allocate storage for CPU status register */
        OS_CPU_SR cpu_sr;
    #endif

    BOOLEAN  tasks_waiting;
    if (OSIntNesting > 0) {                   /* See if called from ISR ... */
        *err = OS_ERR_DEL_ISR;                /* ... can't DELETE from an ISR */
        return (pevent); }
    #if OS_ARG_CHK_EN > 0
        if (pevent == (OS_EVENT *)0) {       /* Validate 'pevent' */
            *err = OS_ERR_PEVENT_NULL;
            return (pevent); }
        if (pevent->OSEventType != OS_EVENT_TYPE_SEM) { /* Validate event block type */
            *err = OS_ERR_EVENT_TYPE;
            return (pevent); }
    #endif

    OS_ENTER_CRITICAL();
    if (pevent->OSEventGrp != 0x00) {         /* See if any tasks waiting on semaphore */
        tasks_waiting = TRUE;                /* Yes */
    } else {
        tasks_waiting = FALSE;               /* No */
    }
}
```

# Deleting a Semaphore, OSSemDel() --

## 2/3

```
switch (opt) {
  case OS_DEL_NO_PEND:          /* Delete semaphore only if no task waiting */
    if (tasks_waiting == FALSE) {
      pevent->OSEventType = OS_EVENT_TYPE_UNUSED;
      pevent->OSEventPtr = OSEventFreeList; /* Return Event Control Block to free list */
      OSEventFreeList = pevent;          /* Get next free event control block */
      OS_EXIT_CRITICAL();
      *err = OS_NO_ERR;
      return ((OS_EVENT *)0);          /* Semaphore has been deleted */
    } else {
      OS_EXIT_CRITICAL();
      *err = OS_ERR_TASK_WAITING;
      return (pevent);
    }
}
```

# Deleting a Semaphore, OSSemDel() -- 3/3

```
case OS_DEL_ALWAYS:           /* Always delete the semaphore */
    while (pevent->OSEventGrp != 0x00) { /* Ready ALL tasks waiting for semaphore */
        OS_EventTaskRdy(pevent, (void *)0, OS_STAT_SEM);
    }
    pevent->OSEventType = OS_EVENT_TYPE_UNUSED;
    pevent->OSEventPtr = OSEventFreeList; /* Return Event Control Block to free list */
    OSEventFreeList = pevent; /* Get next free event control block */
    OS_EXIT_CRITICAL();
    if (tasks_waiting == TRUE) { /* Reschedule only if task(s) were waiting */
        OS_Sched(); /* Find highest priority task ready to run */
    }
    *err = OS_NO_ERR;
    return ((OS_EVENT *)0); /* Semaphore has been deleted */

default:
    OS_EXIT_CRITICAL();
    *err = OS_ERR_INVALID_OPT;
    return (pevent);
}
}
```

# Waiting on a Semaphore, OSSemPend() – 1/3

```
void OSSemPend (OS_EVENT *pevent, INT16U timeout, INT8U *err)
{
    #if OS_CRITICAL_METHOD == 3                /* Allocate storage for CPU status register */
        OS_CPU_SR cpu_sr;
    #endif

    if (OSIntNesting > 0) {                   /* See if called from ISR ... */
        *err = OS_ERR_PEND_ISR;               /* ... can't PEND from an ISR */
        return;
    }
    #if OS_ARG_CHK_EN > 0
        if (pevent == (OS_EVENT *)0) {       /* Validate 'pevent' */
            *err = OS_ERR_PEVENT_NULL;
            return;
        }
        if (pevent->OSEventType != OS_EVENT_TYPE_SEM) { /* Validate event block type */
            *err = OS_ERR_EVENT_TYPE;
            return;
        }
    #endif
}
#endif
```



# Waiting on a Semaphore, OSSemPend() – 2/3

```
OS_ENTER_CRITICAL();
if (pevent->OSEventCnt > 0) {           /* If sem. is positive, resource available ... */
    pevent->OSEventCnt--;               /* ... decrement semaphore only if positive. */
    OS_EXIT_CRITICAL();
    *err = OS_NO_ERR;
    return;
}

/* Otherwise, must wait until event occurs */
OSTCBCur->OSTCBStat |= OS_STAT_SEM;     /* Resource not available, pend on semaphore */
OSTCBCur->OSTCBDly = timeout;          /* Store pend timeout in TCB */
OS_EventTaskWait(pevent);              /* Suspend task until event or timeout occurs */
OS_EXIT_CRITICAL();
OS_Sched();                             /* Find next highest priority task ready */
OS_ENTER_CRITICAL();
if (OSTCBCur->OSTCBStat & OS_STAT_SEM) { /* Must have timed out if still waiting for event*/
    OS_EventTO(pevent);
    OS_EXIT_CRITICAL();
    *err = OS_TIMEOUT;                 /* Indicate that didn't get event within TO */
    return;
}
```

# Waiting on a Semaphore, OSSemPend() – 3/3

```
OSTCBCur->OSTCBEventPtr = (OS_EVENT *)0;  
OS_EXIT_CRITICAL();  
*err = OS_NO_ERR;  
}
```

# Signaling a Semaphore, OSSemPost() – 1/2

```
INT8U OSSemPost (OS_EVENT *pevent)
{
    #if OS_CRITICAL_METHOD == 3                /* Allocate storage for CPU status register */
        OS_CPU_SR cpu_sr;
    #endif

    #if OS_ARG_CHK_EN > 0
        if (pevent == (OS_EVENT *)0) {        /* Validate 'pevent' */
            return (OS_ERR_PEVENT_NULL);
        }

        if (pevent->OSEventType != OS_EVENT_TYPE_SEM) { /* Validate event block type */
            /*
            return (OS_ERR_EVENT_TYPE);
            */
        }
    #endif
}
```

# Signaling a Semaphore, OSSemPost() – 2/2

```
OS_ENTER_CRITICAL();
if (pevent->OSEventGrp != 0x00) {           /* See if any task waiting for semaphore */
    OS_EventTaskRdy(pevent, (void *)0, OS_STAT_SEM); /* Ready highest prio task waiting on
event */
    OS_EXIT_CRITICAL();
    OS_Sched();                             /* Find highest priority task ready to run */
    return (OS_NO_ERR);
}
if (pevent->OSEventCnt < 65535) {          /* Make sure semaphore will not overflow */
    pevent->OSEventCnt++;                   /* Increment semaphore count to register event */
    OS_EXIT_CRITICAL();
    return (OS_NO_ERR);
}
OS_EXIT_CRITICAL();                       /* Semaphore value has reached its maximum */
return (OS_SEM_OVF);
}
```

# Getting a Semaphore without waiting, OSSemAccept() – 1/2

```
INT16U OSSemAccept (OS_EVENT *pevent)
{
    #if OS_CRITICAL_METHOD == 3                /* Allocate storage for CPU status register */
        OS_CPU_SR cpu_sr;
    #endif

    INT16U cnt;

    #if OS_ARG_CHK_EN > 0
        if (pevent == (OS_EVENT *)0) {        /* Validate 'pevent' */
            return (0);
        }

        if (pevent->OSEventType != OS_EVENT_TYPE_SEM) { /* Validate event block type */
            return (0);
        }
    #endif
}
```



# Obtaining the status of a Semaphore, OSSemQuery() – 1/3

```
INT8U OSSemQuery (OS_EVENT *pevent, OS_SEM_DATA *pdata)
{
    #if OS_CRITICAL_METHOD == 3                /* Allocate storage for CPU status register */
        OS_CPU_SR cpu_sr;
    #endif

    INT8U *psrc;
    INT8U *pdest;

    #if OS_ARG_CHK_EN > 0
        if (pevent == (OS_EVENT *)0) {        /* Validate 'pevent' */
            return (OS_ERR_PEVENT_NULL);
        }
        if (pevent->OSEventType != OS_EVENT_TYPE_SEM) { /* Validate event block type */
            return (OS_ERR_EVENT_TYPE);
        }
    #endif
}
```

# Obtaining the status of a Semaphore, OSSEMQuery() – 2/3

```
OS_ENTER_CRITICAL();  
pdata->OSEventGrp = pevent->OSEventGrp;          /* Copy message mailbox wait list */  
psrc              = &pevent->OSEventTbl[0];  
pdest            = &pdata->OSEventTbl[0];  
#if OS_EVENT_TBL_SIZE > 0  
    *pdest++      = *psrc++;  
#endif  
  
#if OS_EVENT_TBL_SIZE > 1  
    *pdest++      = *psrc++;  
#endif  
  
#if OS_EVENT_TBL_SIZE > 2  
    *pdest++      = *psrc++;  
#endif  
  
#if OS_EVENT_TBL_SIZE > 3  
    *pdest++      = *psrc++;  
#endif
```



# Obtaining the status of a Semaphore, OSSemQuery() – 3/3

```
#if OS_EVENT_TBL_SIZE > 4
    *pdest++    = *psrc++;
#endif

#if OS_EVENT_TBL_SIZE > 5
    *pdest++    = *psrc++;
#endif

#if OS_EVENT_TBL_SIZE > 6
    *pdest++    = *psrc++;
#endif

#if OS_EVENT_TBL_SIZE > 7
    *pdest      = *psrc;
#endif

pdata->OSCnt   = pevent->OSEventCnt;    /* Get semaphore count */
OS_EXIT_CRITICAL();
return (OS_NO_ERR);
}
```



The End